



Vfx Film Making		Duration Per Term
Term 1	Softwares	
		Term 1 - 4.5 months
	Live shoot visit	
Concepts of Graphics and Illustration		
Typography Design	Live shoot visit	
Digital Illustrations	Adobe Photoshop	
Art of Storytelling & Script Writing		
Anatomy Study	Sketchbook Pro	
Character Design		
Digital Painting	Project Management	
Application of Animation Principles		
Design Portfolio	Adobe Audition	
Concepts of Cinematography & Photography		
Term 2	Softwares	Term 2 - 4.5 months
Broadcast Design	Final cut pro	
Digital Marketing & Media Concepts		
3D Basics – Modeling to Animation	Nuke	
Motion Graphics in 3Ds Max		
Rendering with 3ds max Vray	Silhoutte	
Broadcast Design using Cinema 4D		
Visual Effects and Compositing	Storyboard Pro	
Advanced Post Production Techniques		
Broadcast Medias	Line Produce	
Broadcast Design Portfolio		
Audio – Video Editing	Live shoot visit	

Storyboarding and Animatics		
<i>Broadcast Design Portfolio</i>	Live shoot visit	
Term 3	Softwares	Term 3 - 4.5 months
<i>Broadcast Design</i>		
<i>Digital Marketing & Media Concepts</i>		
<i>3D Basics – Modeling to Animation</i>	Adobe Premiere	
<i>Motion Graphics in 3Ds Max</i>		
<i>Rendering with 3ds max Vray</i>	Adobe After effects	
<i>Broadcast Design using Cinema 4D</i>		
<i>Visual Effects and Compositing</i>	Adobe Flash / flex	
<i>Advanced Post Production Techniques</i>		
<i>Broadcast Medias</i>	Story BOARDING	
Concepts of 2D Digital Animation		
Audio – Video Editing	Live shoot visit	
Storyboarding and Animatics		
<i>Broadcast Design Portfolio</i>		
Term 4	Softwares	Term 4 - 4.5 months
INTRO TO C4D ANIMATION		
C4D ENVIRONMENTS	Cinema 4d	
GENERATOR MODELING TOOLS		
APPLYING C4D MATERIALS	Real Flow	
Particles systems and force		
Viscous liquid	Houdini	
Working with Dyverso system		
Simulations in Hybrid	showreel development	
Creating fluid simulations		
Master Houdini fx		